# The Iterated Random Function Problem ASK 2016, Nagoya, Japan

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28 September 2016 Joint work with Ritam Bhaumik, Nilanjan Datta, Avijit Dutta, Ashwin Jha, Avradip Mandal, Nicky Mouha.

• Iterated random function



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- Known vs. Our Approach

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- Types of Collision for (iterated) random function

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• Collision Probabilties and PRF analysis

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Scope of improvement

• We ask same problem for random function

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• We show upper bound using Coefficients H Technique

• Used for analyzing Improved bound of CBC by Bellare, Pietrzak and Rogaway in crypto 2005

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- Collision between a final input (q such) and other rq inputs
- On the average  $1/2^n$  collision probability for a pair
- Unfortunately this is not true for random function (collision probability for a pair can be  $O(rq/2^n)$ )

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• Allow all collisions on f that do not lead to collision on  $f^r$ 

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- Look at possible function graphs of f and  $f^r$
- Bound probabilities of different types of collisions
- Use Coefficient H Technique to upper bound advantage

• We show lower bound



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- Vary first block and rest all blocks are same

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• So it is tight up to a small power of log r

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• Views function as directed graph



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- y = f(x) represented by an edge from x to y

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- Loops allowed, no multiple edges
- Trails move together once merged
- All trails eventually lead to cycles

Two main approaches:



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• Feedback Attack:

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• Query 1: 
$$x$$
, query *i*:  $f^{i-1}(x)$ 

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• Based loosely on van Oorschot-Wiener's Parallel Search

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Two main approaches:

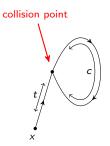
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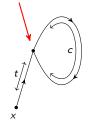
• Rho collision



#### Rho collision

• Tail length t

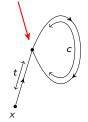
collision point



#### Rho collision

- Tail length t
- Cycle length c

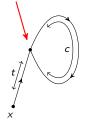
collision point



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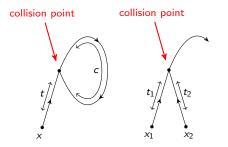
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#### Rho collision

- Tail length t
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- Lambda collision

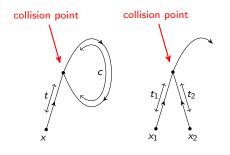


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### Lambda collision

• Foot lengths t<sub>1</sub> and t<sub>2</sub>

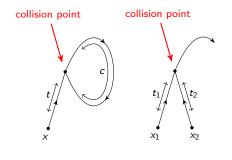


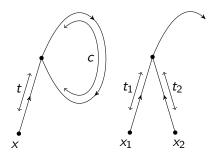
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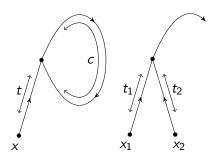
- Foot lengths t<sub>1</sub> and t<sub>2</sub>
- Denoted  $\lambda(t_1, t_2)$

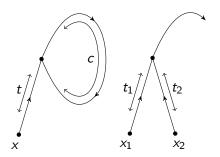




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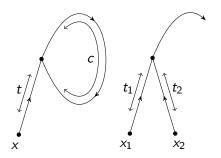
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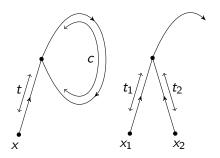
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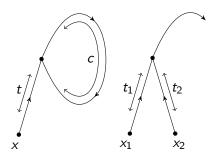
• 
$$\Pr\left[\rho(t,c)\right] \leq \frac{1}{N}$$



Rho collision

- Feedback attack from some *x*
- $\Pr\left[\rho(t,c)\right] \leq \frac{1}{N}$
- $\Pr\left[\rho(t,c)\right] \leq \frac{e^{-\alpha}}{N}$  for  $t = \Theta(\sqrt{\alpha N})$

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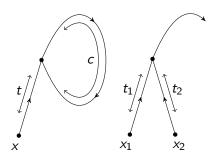


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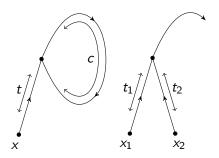


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### Lambda collision

• Two-trail attack from some x<sub>1</sub> and x<sub>2</sub>



Rho collision

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•  $\Pr\left[\lambda(t_1, t_2)\right] \leq \frac{1}{N}$ 

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Same two approaches:

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• Feedback Attack:

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Same two approaches:

- Feedback Attack:
  - Keeps feeding back f<sup>r</sup>'s outputs to f<sup>r</sup>

Same two approaches:

- Feedback Attack:
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• Query 1: x, query *i*:  $(f^r)^{i-1}(x)$ 

Same two approaches:

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- Query 1: x, query i:  $(f^r)^{i-1}(x)$
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### Collision Attack on f<sup>r</sup>

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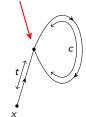
• Can be reduced to collisions on f

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• Rho collision:

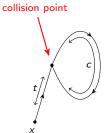
collision point



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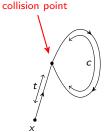
- Rho collision:
  - Direct  $\rho$  collision:



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- Rho collision:
  - Direct  $\rho$  collision:
    - *f*-collision in phase with *r*

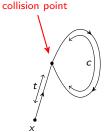


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### • Rho collision:

- Direct  $\rho$  collision:
  - f-collision in phase with r
  - $t = t + c \mod r$

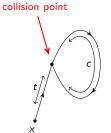


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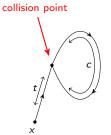


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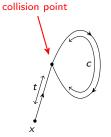


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  - $\eta = r/\gcd(c, r)$

# collision point

• Can be reduced to collisions on f

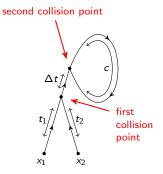
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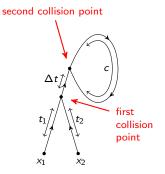
x

- Can be reduced to collisions on f
- Lambda collision:



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- Can be reduced to collisions on f
- Lambda collision:
  - Direct  $\lambda$  collision:

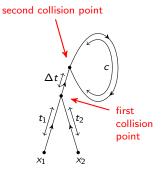


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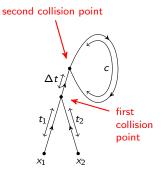
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• Can be reduced to collisions on f

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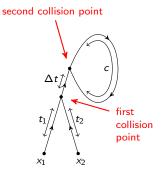
- Direct  $\lambda$  collision:
  - f-collision in phase with r
  - $t_1 = t_2 \mod r$



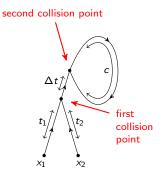
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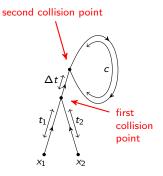
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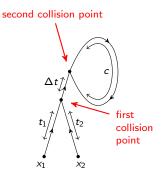
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    - $t_1 = t_2 \mod r$
  - Delayed  $\lambda$  collision:
    - *f*-collision out of phase
    - find  $\rho$  collision on merged walk



• Can be reduced to collisions on f

### Lambda collision:

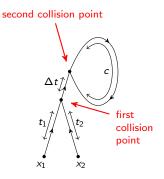
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  - f-collision in phase with r
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  - move around cycle η times in all to adjust phase



• Can be reduced to collisions on f

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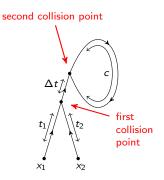
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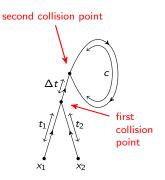
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A general attack strategy, covering all adversaries:

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• *m* trails from *m* distinct starting points  $x_1, \ldots, x_m$ 

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# Collision Probabilities on $f^r$

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- Probably possible to show  $\mathbf{Adv}_{\mathcal{A}}^{prf}[f^r] = O\left(\frac{q^2r}{N}\right)$

• Parallel Graph: union of non-intersecting paths

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- Internal states equally probable for isomorphic good transcripts
- $\bullet\,$  Plug internal blocks into the good transcript  $\tau$

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• General *m* trail attack is the best known attack

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$$\operatorname{cp}[q] = \Omega\left(\frac{q^2r}{N}\right)$$

• Security bound tight up to a factor of  $(\log r)^3$ 

 $x := (x_1, x_2, \dots, x_q)$ ,  $x_i$  are distinct blocks from  $\{0, 1\}^n$ .

Let  $\operatorname{coll}_f(x_i; x_j)$  denote the event  $f^{(\ell)}(x_i) = f^{(\ell)}(x_j)$  and  $\operatorname{coll}_f(x) := \bigcup_{x_i, x_i \in x} \operatorname{coll}_f(x_i; x_j)$ .

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$$\Pr_{f} \left[ \operatorname{coll}_{f}(x) \right] \geq \sum_{i < j} \underbrace{\Pr_{f} \left[ \operatorname{coll}_{f}(x_{i}; x_{j}) \right]}_{f_{f} \left[ \operatorname{coll}_{f}(x_{i}; x_{j}) \cap \operatorname{coll}_{f}(x_{j}; x_{k}) \right]} \\ - 3 \sum_{i < j < k} \underbrace{\Pr_{f} \left[ \operatorname{coll}_{f}(x_{i}; x_{j}) \cap \operatorname{coll}_{f}(x_{j}; x_{k}) \right]}_{f_{f} \left[ \operatorname{coll}_{f}(x_{i}; x_{j}) \cap \operatorname{coll}_{f}(x_{k}; x_{m}) \right]} \\ - \frac{1}{2} \sum_{\substack{i < j, k < m \\ \{i, j\} \cap \{k, m\} = \emptyset}} \underbrace{\Pr_{f} \left[ \operatorname{coll}_{f}(x_{i}; x_{j}) \cap \operatorname{coll}_{f}(x_{k}; x_{m}) \right]}_{f_{f} \left[ \operatorname{coll}_{f}(x_{i}; x_{j}) \cap \operatorname{coll}_{f}(x_{k}; x_{m}) \right]}$$

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### Upper Bound on $coll_{i,j,k}$



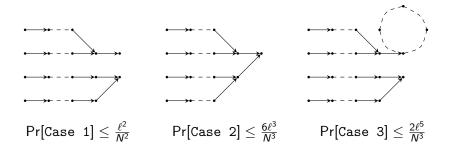
 $\Pr[\text{Case 1}] \leq \frac{2\ell^2}{N^2}$ 

 $\Pr[Case 2] \leq rac{6\ell^6}{N^3}$ 

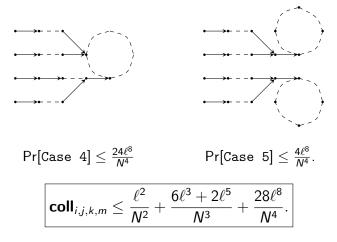
$$\operatorname{coll}_{i,j,k} \leq \frac{2\ell^2}{N^2} + \frac{6\ell^6}{N^3}.$$

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# Upper Bound on $coll_{i,j,k,m}$



## Upper Bound on $coll_{i,j,k,m}$



#### Lower Bound on $coll_{i,j}$

Let cycle be the event that at least one of the walks (corresponding to  $x_i$  and  $x_j$ ) has a cycle.

$$\mathsf{coll}_{i,j|\neg \mathtt{cycle}} = rac{\ell}{N} \qquad \qquad \mathsf{Pr}[\mathtt{cycle}] \le rac{2\ell^2}{N}$$

$$\operatorname{coll}_{i,j} \geq rac{\ell}{N} \Big( 1 - rac{2\ell^2}{N} \Big).$$

# Main Result on Lower Bound

#### Lower Bound Theorem

Let 
$$x := (x_1, \dots, x_q) \in (\{0, 1\}^n)^q$$
 be a  $q$  tuple of distinct inputs.  
For  $\ell, q \ge 3$ ,  $\frac{q^2\ell}{N} < 1$  and  $\ell < \min(\frac{N}{5184}, \frac{N^{\frac{1}{2}}}{4\sqrt{3}}, \frac{N^{\frac{1}{3}}}{\sqrt[3]{36}})$ , we have  
 $\Pr[\mathbf{coll}_f(x)] \ge \frac{q^2\ell}{12N}.$ 

#### Example

Collision for  $N = 2^{64}$ . Hence taking  $q = \sqrt{20} \cdot 2^{\frac{64}{3}}$ ,  $\ell = 0.1 \times 2^{\frac{64}{3}}$ , we get  $\delta = 0.499$ .

• Removing log r factor.



- Removing log r factor.
- The attack requires some lower bound on *q*. Can we prove some lower bound for all attacks?

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Almost tight bound (up to a log r factor).
THANK YOU

# Conclusion

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