

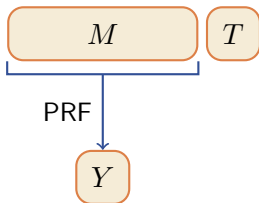
PMAC's Message Length Dependence

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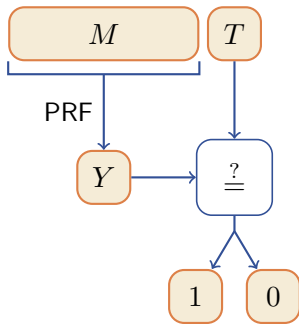
PRF-based MACs

- 1 Many MACs are PRF-based
- 2 Due to reduction from authenticity bound to PRF bound we can focus on PRF-bounds for MACs (Connection with verification queries)



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Upper and Lower Bounds

- 1 PRFs with state size n have a generic attack with success probability $q^2/2^n$, with q the number of queries made to the PRF
- 2 In contrast, the best-known MAC upper bounds are of the form $\ell q^2/2^n$: PMAC, EMAC, CBC-MAC, HMAC/NMAC, polynomial based MACs.

Generic Attacks and Optimal Bounds

- 1 Factor- ℓ gap: there is no known generic attack establishing a $\ell^\epsilon q^2/2^n$ lower bound for some $\epsilon > 0$
- 2 Two possibilities:
 - 1 There exists such a generic attack
 - 2 There exists a MAC of state size n with upper bound $q^2/2^n$

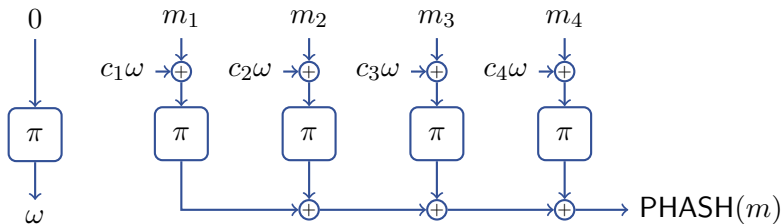
We focus on the second possibility

PMAC's Role

- 1 None of the above mentioned MACs can be candidates: all have attacks establishing dependence on message length
- 2 Exception: PMAC. Has no attack establishing the bound
- 3 PMAC is interesting to analyze:
 - 1 It is simple
 - 2 It has a radically different structure from other MACs
 - 3 Many beyond the birthday bound variants, PMAC-with-Parity, PMACX

PHASH Definition

X finite field
 $\vec{c} \in X^\ell$ Vector of masks
 $\pi : X \rightarrow X$ URP



Standard argument to reduce to PRP

PMAC Definition

- 1 PMAC, add final block cipher call to PHASH, fix finite field, two types of masks:
 - 1 Gray codes
 - 2 Powering up

Connection Between PHASH and PMAC

- 1 A collision for PHASH implies a collision for PMAC → distinguishing attack
- 2 Open problem: to what extent does a distinguishing attack against PMAC imply a collision for PHASH?

Generic PMAC

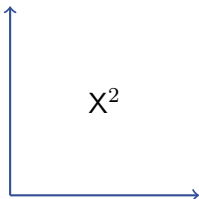
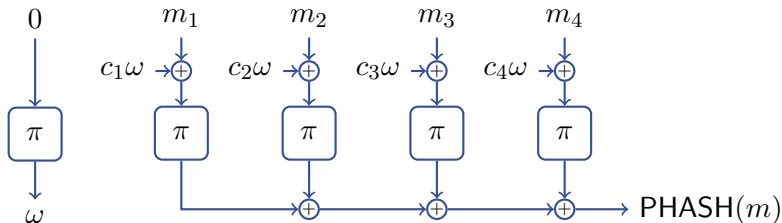
Generic PMAC, with independent output transformation

- 1 Tight connection between generic PMAC and PHASH
- 2 Allows us to focus on PHASH

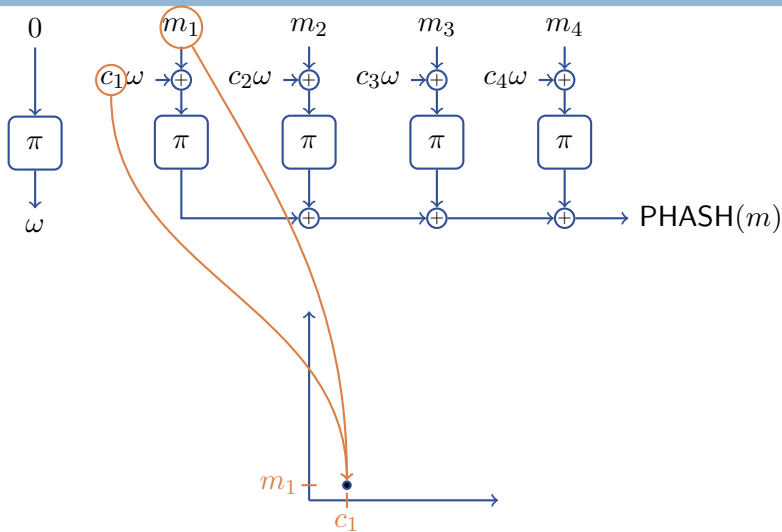
Results

- 1 One of the following two statements is true:
 - 1 either there are infinitely many instances of PHASH for which it is impossible to find collisions with probability greater than $2q^2/2^n$,
 - 2 or finding a collision against PHASH with probability greater than $2q^2/2^n$ is computationally hard*
- *this statement relies on a conjecture
- 2 Collision for PHASH with Gray codes establishing roughly linear dependence on message length

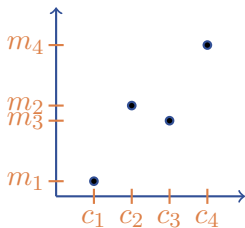
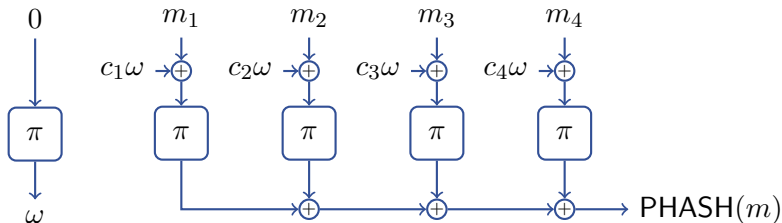
Approach



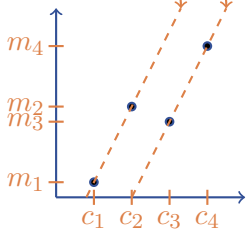
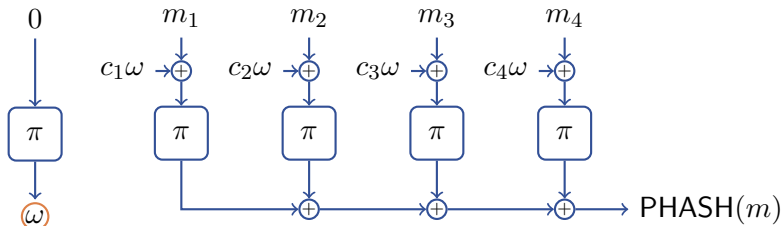
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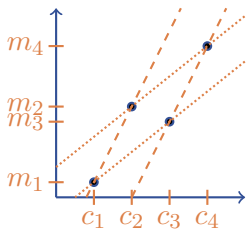
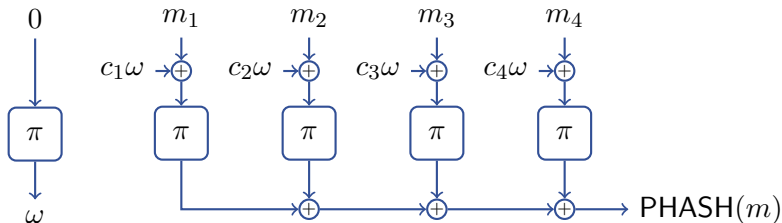
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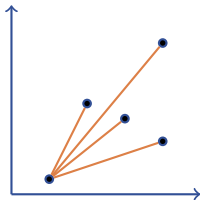
Approach



Connection With PHASH Collision Probability

Two messages \vec{m}_1 and \vec{m}_2 collide with probability $k/2^n$ if the corresponding set in X^2 is evenly covered by k slopes.

Simple proof of ℓ -bound:



Set Evenly Covered by Two Slopes

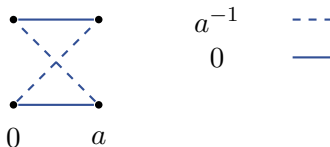


Figure: A set of four points evenly covered by the slopes 0 and a^{-1} . The x-coordinates of the points are 0 and a , and the y-coordinates are 0 and 1 .

Guarantees a collision with probability $2/2^n$.

Set Evenly Covered by Three Slopes

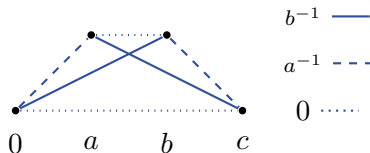


Figure: A set of four points evenly covered by the slopes 0 , a^{-1} , and b^{-1} . The x-coordinates of the points are 0 , a , b , and c , and the y-coordinates are 0 and 1 .

Exists if and only if $a + b + c = 0$.

Another Set Evenly Covered by Three Slopes

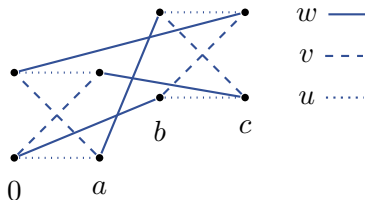


Figure: A set of points evenly covered by the slopes u , v , and w . Each point is accompanied by another point with the same x-coordinate. The x-coordinates of the pairs are indicated below the lower points.

Exists if and only if $a^2 + b^2 + c^2 + ab + ac = 0$.

Evenly Covered Sets in General

The x-coordinates of evenly covered sets satisfy one of the following:

- 1 They contain a subset summing to zero (NP-complete)
- 2 They are the solution to a non-trivial binary quadratic form (similar problem NP-complete)

Conjecture

Given $S \subset X$, finding a subset of S satisfying either of the above requirements is computationally hard.

Searching for Evenly Covered Sets

Proposition

An evenly covered set with distinct x-coordinates forms a complete graph if and only if the x-coordinates are an additive subgroup of X .

- 1 For sufficiently long messages, the masks will always contain an additive subgroup
- 2 Finding additive subgroups in Gray codes is easy for every power of two.

Success probability of Gray code attack:

$$\frac{2^{k-1} - 1}{2^n} \text{ for } \ell = 2^k$$