

# Minimum Blockcipher Calls for Block cipher based Designs

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30th Sept, ASK-2015, NTU, Singapore

## Distinguishing Game

Distinguishing a real keyed construction from an ideal object.

- 1 PRF or Pseudorandom function.
- 2 PRP or Pseudorandom permutation.
- 3 SPRP or Strong Pseudorandom permutation.
- 4 ...

## Differential Distinguisher Event

1. Make some queries  $x_i$  and obtain responses  $y_i$ ,  $1 \leq i \leq q$ .
2. Finally makes two queries  $X$  and  $X'$ , obtain corresponding responses  $Y, Y'$ .
3. Distinguisher Event:
  - ①  $\Delta Y := Y \oplus Y' = \mu$  (some constant). It is  $n$  bit equations.
  - ② A more general event look like  $L(\Delta Y) = b$  where  $L$  is a binary equation and  $b$  is a bit.

## Notation

$$\Delta X := X \oplus X'$$

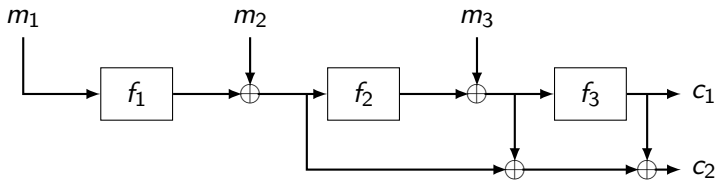
# Block cipher based constructions

- 1 No field multiplication.
- 2 All lightweight operations - linear functions
- 3 Only Non-linear Operations - block cipher (modeled PRP), keyed non-compressing function (PRF)
- 4 multiple independent keys can be used.
- 5 Masking (again, linear operation) by random keys

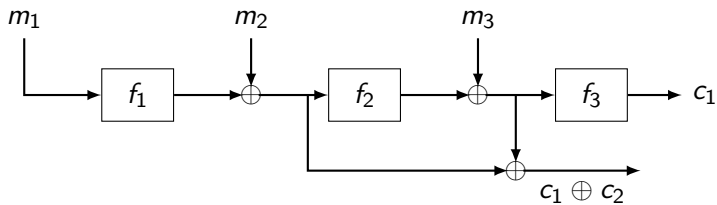
## Examples

1. PRF: Counter-based Stream cipher.
2. (S)PRP: Luby-Rackoff, Feistel Structure, CMC, EME, AEZ, FMix etc.

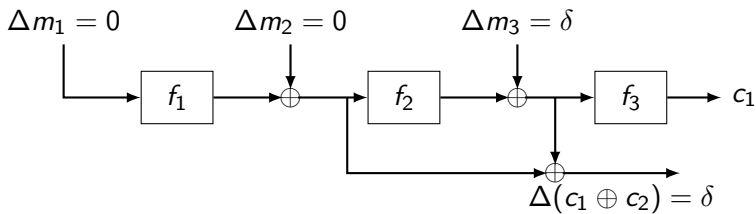
# Is It Pseudorandom Function?



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## Differential Distinguisher

$$\Delta(c_1 \oplus c_2) = \delta.$$

So, it is not PRF.

# Is It Pseudorandom Function?

- We know that 2 round balanced Fiestel for 2 blocks is not PRF.
- What about Unbalanced Fiestel Structure with different rounds?
  - 1 Initially blocks  $X = (X_1, \dots, X_\ell)$  is set to be the message.
  - 2 For round  $i = 1$  to  $2\ell - 2$ , updates  $\ell$  blocks  $X = (X_1, \dots, X_\ell)$  as  $X \leftarrow Lin(X, f(X_1))$ .<sup>1</sup>
  - 3 returns  $X$ ;

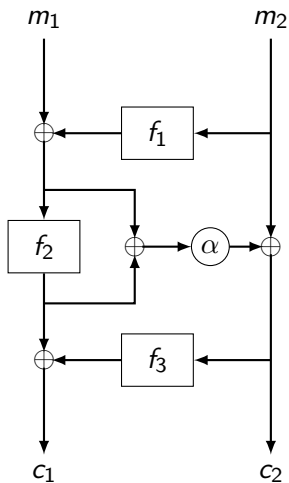
Is it secure?

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<sup>1</sup>Here the linear function  $Lin$  and the non-linear function  $f$  can be different at each round.  $Lin$  should be chosen so that invertible property maintains (in case of PRP construction).



# Is It Strong Pseudorandom Permutation?



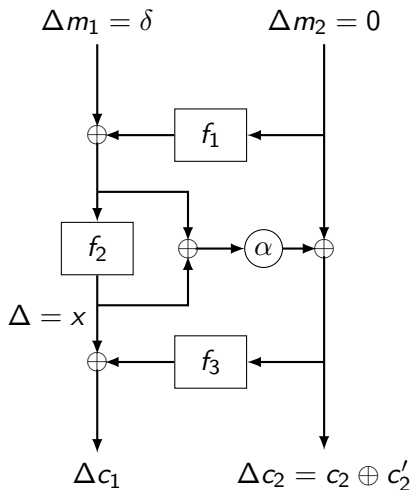
# Is It Strong Pseudorandom Permutation?

solve for  $x$  as follows:

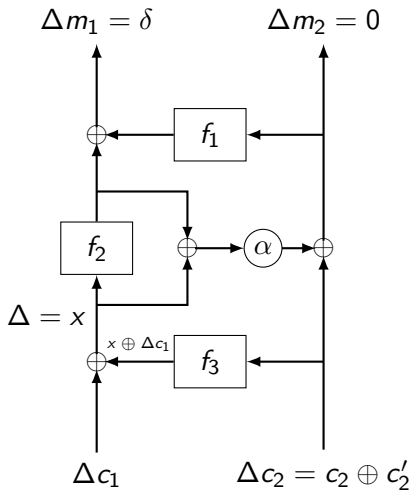
- 1  $\alpha \cdot (x \oplus \delta) = \delta c_2$
- 2  $x = \alpha^{-1}(\delta c_2) \oplus \delta.$

So,

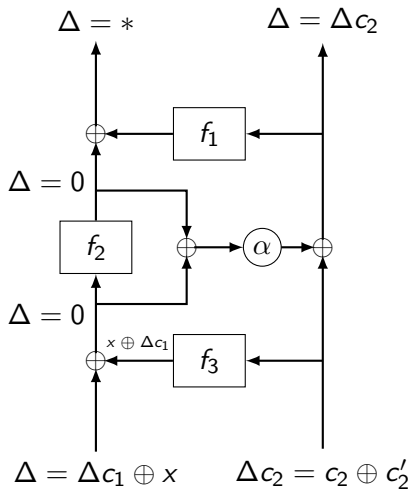
$$f(c_2) \oplus f(c'_2) = x \oplus \Delta c_1.$$



# Is It Strong Pseudorandom Permutation?

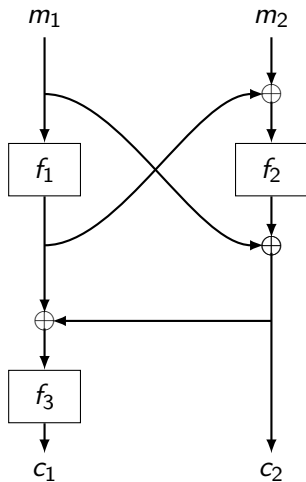


# Is It Strong Pseudorandom Permutation?



So It is not.

# Is It Strong Pseudorandom Permutation?



(construction is proposed due to Lear Bahack)

# Is It Strong Pseudorandom Permutation?

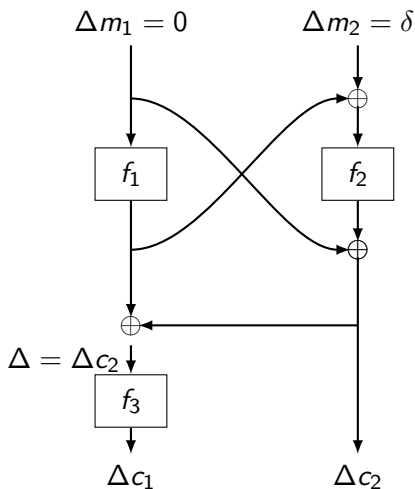
- 1 It is not again SPRP.
- 2 We find the difference of inputs for  $f_3$  and so we make two decryption queries with same  $\Delta_{c_2}$ .

## Decryption order

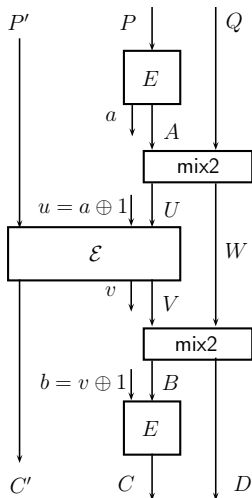
This example is different from other examples. The decryption order is  $3 \rightarrow 1 \rightarrow 2$ .

Usual decryption order

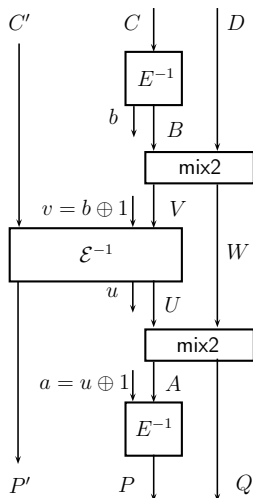
$3 \rightarrow 2 \rightarrow 1$ .



# or XLS?



Encryption

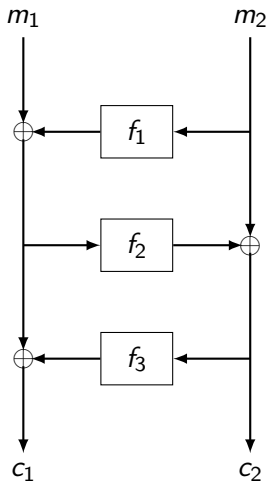


Decryption

We know that XLS is not SPRP.

# Inverse-free Single Key Pseudorandom Permutation

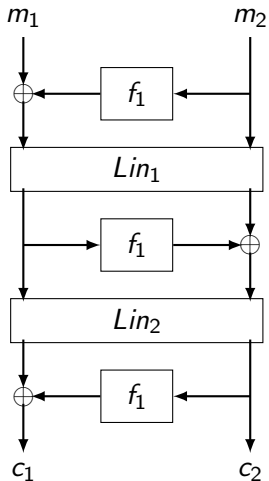
- 1 We know that three round LR is PRP but not SPRP, whereas 4 round is SPRP.
- 2 Nandi in Indocrypt 2010 showed that LR with  $r \geq 3$  rounds is not isecure if and only if key-assignment is palindorme.





# Inverse-free Single Key Pseudorandom Permutation

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- 2 Nandi in Indocrypt 2010 showed that LR with  $r \geq 3$  rounds is not isecure if and only if key-assignment is palindrome.
- 3 One can use some linear mixing layers.

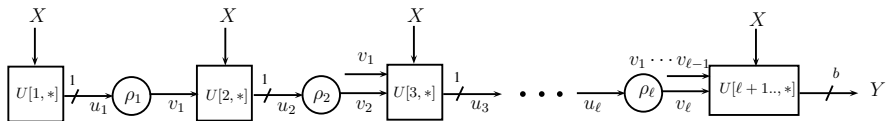


# Inverse-free Single Key Pseudorandom Permutation

- 1 Can we have PRP for 3 rounds?
- 2 Nandi showed that an PRP attack on 3 rounds. So single key inverse free PRP construction requires 4 rounds.
- 3 What about general constructions of Fiestel? Surprisingly we see that inverse free single key PRP and SPRP have same cost.

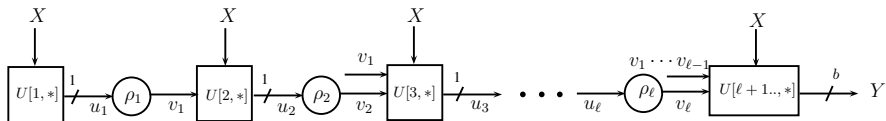
# Affine Mode

- 1 We need to formally define ALL block cipher based constructions.
- 2 We consider affine mode for this.

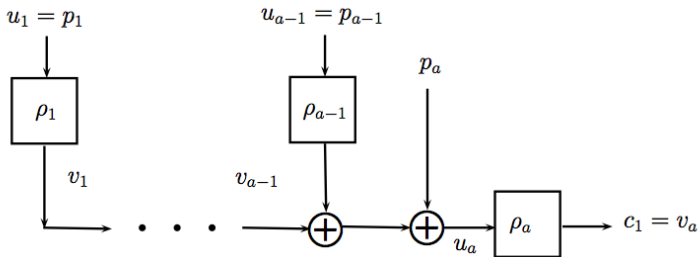


$\rho_i$  non linear functions,  $U[i, *]$  are linear or affine functions.

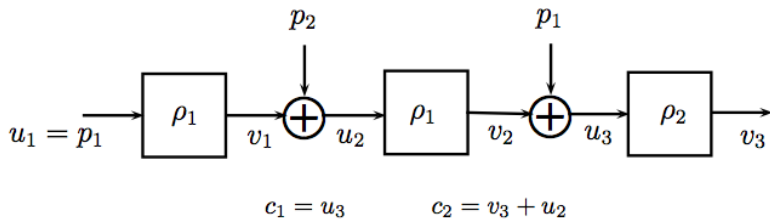
# Examples of Affine Mode



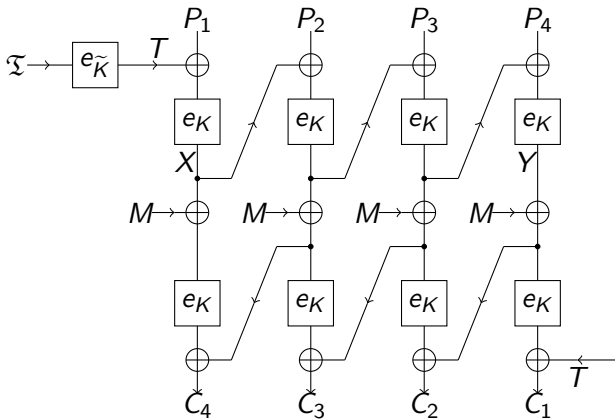
# PMAC: Examples of Affine Mode



# What is this affine mode ???

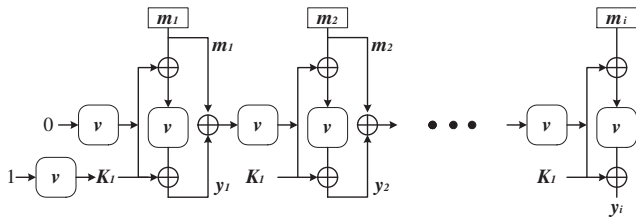


# CMC : Examples - SPRP



**Figure :** CMC for four blocks, with tweak  $\mathfrak{T}$  and  $M = 2(X \oplus Y)$ . Here 2 represents a primitive element of a finite field over  $\{0, 1\}^n$ .

# MCBC : Examples - online-SPRP





# OLEF : Examples - online-SPRP

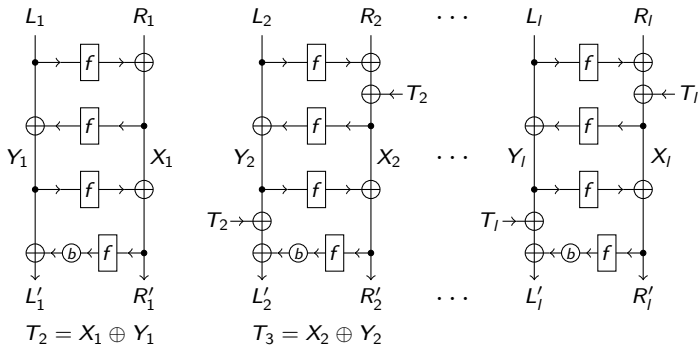
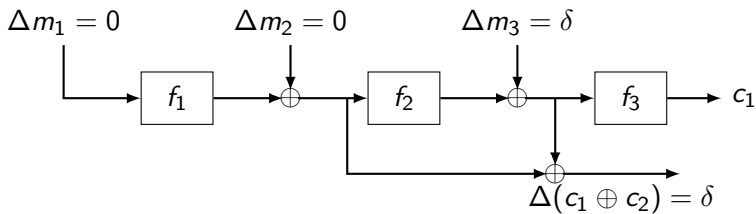


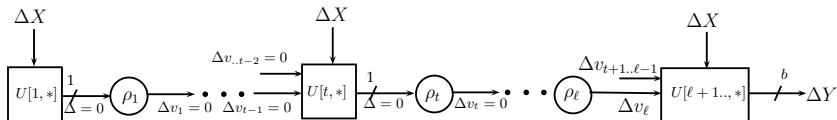
Figure : OleF for  $I$  Complete Diblocks

# PRF/PRP Distinguisher

Recall PRF attack of our first example.



# PRF/PRP Distinguisher



- 1 we try to equate inputs for two messages as much as possible.
- 2 then after observing the outputs we try to obtain all other internal input output differences.
- 3 if the number of blocks of unknown differences is less than the number of output blocks then we have redundancy.

# Minimum Number of non-linear Calls

- PRP** for  $a$  blocks -  $2a - 1$  calls. LR with 3 rounds. CMC without one of the middle blockcipher call is PRP.
- PRF** from  $a$  blocks to  $b$  blocks -  $a + b - 1$  calls. PMAC, PMAC with counter mode.
- SPRP** for  $a$  blocks -  $2a$  calls. CMC, LR with 4 rounds, FMix.
- Online** over  $a$  blocks -  $2a$  calls for both PRP and SPRP. MCBC, OLEF, TC3 etc.
- IV-PRP** For inverse-free single key PRP over  $a$  blocks -  $2a$  calls. However, we see if we are allowed to mask by a key then  $2a - 1$  is sufficient.

# PRP Distinguisher for $a$ block message $2a - 2$ calls

- 1 **step-1** find a difference in a pair of plaintext queries such that the first  $a$  inputs are same.
- 2 **step-2** make the queries  $m, m'$  with the difference  $\Delta m$  obtained in step-1. Let

$$u_1, v_1, \dots, u_{2a-2}, v_{2a-2}, \text{ and } u'_1, v'_1, \dots, u'_{2a-2}, v'_{2a-2}$$

denote the intermediate inputs outputs for the two queries respectively. We have  $1 \leq i \leq a - 1, u_i = u'_i, v_i = v'_i$ .

- 3 **step-3** find a relation on  $a$  blocks output difference depends linearly on  $a - 1$  blocks unknown output difference.

# SPRP Distinguisher for $a$ block message $2a - 1$ calls

- step-1** Make two queries with a certain difference, same as PRP distinguisher. Let  $u_1, v_1, \dots, u_{2a-1}, v_{2a-1}$  and  $u'_1, v'_1, \dots, u'_{2a-1}, v'_{2a-1}$  denote the intermediate inputs outputs for the two queries respectively. We have  $1 \leq i \leq a - 1, u_i = u'_i, v_i = v'_i$ .
- step-2** solve for  $\Delta u, \Delta v$  using the invertible property.
- step-3** find a difference for the final decryption query. Now we find a non zero difference  $d'$  for ciphertext such that  $a$  block inputs will be same.
- step-4** So again we find a relation on  $a$  block output difference which is defined on  $a - 1$  blocks unknown output differences.

# PRP Distinguisher for inverse-free single keyed

**step-1** Make two queries with a certain difference, same as PRP distinguisher. Let  $u_1, v_1, \dots, u_{2a-1}, v_{2a-1}$  and  $u'_1, v'_1, \dots, u'_{2a-1}, v'_{2a-1}$  denote the intermediate inputs outputs for the two queries respectively. We have  $1 \leq i \leq a - 1, u_i = u'_i, v_i = v'_i$ .

**step-2** solve for  $\Delta u, \Delta v$  using the invertible property.

**step-3** We can not make decryption query .. However, we can find the last input blocks (due to invertibility). So we can make two encryption queries such that

- 1 the first block inputs for two queries are same as the last block inputs for the previous queries.
- 2 the next  $a - 1$  block inputs are same.

**step-4** So again we make output difference for the first  $a$  blocks known and so find a relation on  $a$  block output difference which is defined on  $a - 1$  blocks unknown output differences.

# inverse free single nonlinear function PRP

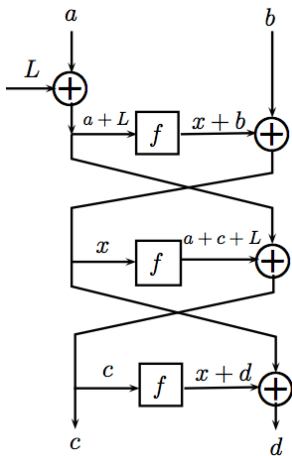


Figure : with a presence of masking key we can have three rounds inverse free single function keyed PRP.



- 1 Introduce Affine Mode.
- 2 Lower bounds on the number of calls for symmetric key primitives.
- 3 Tight by showing some constructions achieving bounds.

**Thank You**